

## R/T CODED MESSAGES

MESSAGE	MEANING
1	Firing is about to commence.
2	No spotting disc visible.
3	Spotting disc unmistakably disagrees with value signalled.
4	Shot has been fired, but not marked back.
5	Firer has challenged for a higher score.
6	Radio number of hits as scoreboard is not clear.
7	A miss has been signalled, but the firer has challenged for a hit.
8	Firer has challenged his score. Re-examine and show correct value and number of hits.
9	From Firing Point: Marking is unduly slow. From Butts: Shooting is unduly slow.
10	Stand easy and half mast target.
11	It is suspected that the wrong hole has been patched out. Consult butts Officer and confirm.
12	Lower target, patch out and await further instructions.

# Royal Navy & Royal Marines Rifle Association



ROYAL MARINE  
COMMANDOS



**JOINT SERVICES CENTRAL COMBAT  
SHOOTING COMPETITION**

**2007**

**29 June - 12 July**

**BISLEY / PIRBRIGHT RANGES**

## PERSONAL SCORES

### SERVICE RIFLE

Event	Prac.1	Prac.2	Prac.3	Prac.4	Prac.5	Total
1 Delib.						
2 Match4						
6 FIBUA						
7 FIBUA						
8 FIBUA						
9 FIBUA						
13 ETR (Roupell)						
14 ETR (Roberts)						
15 Match4						
16 Match4						
17 Match8						
18 Match8						
19 Match8						
QM Fin Match8						

## PERSONAL SCORES

### SERVICE PISTOL

Event	Prac.1	Prac.2	Prac.3	Prac.4	Total
3					
4					
5					
10					
11					
12					

**Royal Navy & Royal Marines**  
**Rifle Association**

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**CHIEF RANGE OFFICER**

**Warrant Officer 1 S Stephenson Royal Navy**

**ROYAL NAVY MASTER COACH**

**Warrant Officer 2 D L O'Connor MBE Royal Marines**

# **FOREWORD**

by

**Commander I G Danbury Royal Navy**

It gives me considerable pleasure to pen the foreword to this years RN&RM Combat Shooting Competition programme. I am very pleased to see you all here at Bisley after what has undoubtedly been a busy year for you all. Operations across the globe and particularly Afghanistan and Iraq, underline the need for high quality small arms and marksmanship skills at all levels in our armed forces. It has long been recognised that by far the best way to improve these skills and to instil confidence with Small Arms is to take part in Combat Shooting Competitions. There can only be one Queen's Medallist, but of equal importance is the experience of shooting at the highest level with the worlds best marksmen on the worlds most famous shooting ground. The standard is high and the competition is acute but these are the essential ingredients which enable you to learn and improve your own skills.

I hope that you will take the standards and confidence that you gain here back to the Fleet / Corps and pass on the skills which you have learned.

Finally enjoy Bisley, for those of us who have been here many times before, it is a rather special place. For those of you who are new I am sure that you will find it a unique and immensely enjoyable experience.

# **HER MAJESTY THE QUEEN'S MEDAL**

## **The Royal Warrant (Extracts)**

*“Whereas, we are desirous of encouraging skill in small arms shooting in the Royal Navy and Royal Marines; We do by these presents for Us, Our Heirs and Successors, institute and create a medal to replace the Naval Good Shooting Medal which was instituted in 1903 and we do hereby direct that it shall be governed by the following rules and ordinances:*

*Style – The medal shall be designated and styled “The Queen’s Medal for Champion Shots of the Royal Navy and Royal Marines”*

*Description – The award shall be in Silver in the form of a circular medal bearing on the obverse the crowned effigy of the sovereign and on the reverse a representation of Neptune, grasping thunderbolts in each hand, and in the background a prow of a Roman trireme drawn by the three seahorses; the whole surrounded by the inscription “Amat Victoria Curium”*

*Ribbon – The Medal shall be worn on the left breast suspended from a ribbon, one inch and a quarter in width of dark blue, a broad central stripe or thread being superimposed, together with narrow white stripe on either side of the central red stripe.*

*Eligibility - One Medal or Clasp only shall be granted annually in the Royal Navy and Royal Marines, under Regulations approved by Us.*

*Given at Our Court at St James this year one thousand nine hundred and sixty six, in the fifteenth year of our reign.”*

*By Her Majesty’s Command*

# **NAVY BOARD REGULATIONS**

## Extract

The Medal shall be competed for by all serving officers and ratings in the Royal Navy and serving officers, non commissioned officers and men of the Royal Marines.

It shall be awarded to the winner of a competition organised under conditions prescribed by the Admiralty Board of the Defence Council.

A register of those to whom the Medal or Clasp has been awarded shall be maintained by Her Majesty's Minister of Defence for the Royal Navy.

# Royal Navy & Royal Marines

## HM The Queen's Medal for the Champion Shot

1966	Chief Petty Officer R J S Curtis	RN
1967	Sergeant W V Holmes	RM
1968	Colour Sergeant P Mercier	RM
1969	Sergeant W V Holmes (2)	RM
1970	Lieutenant R W J Walker	RM
1971	Marine Engineering Mechanic D G W Gladwin	RN
1972	Corporal J Tilley	RM
1973	Chief Petty Officer T G Watson	RN
1974	Chief Petty Officer R J S Curtis (2)	RN
1975	Lieutenant G McKay	RN
1976	Corporal B P Barker	RM
1977	Warrant Officer 2 I M Laidlaw	RM
1978	Warrant Officer 2 A F Wood	RM
1979	Warrant Officer 2 I M Laidlaw (2)	RM
1980	Sergeant P Hill	RM
1981	Chief Petty Officer N J Ball	RN
1982	Sergeant J S Chapman	RM
1983	Leading Writer C Privett	RN
1984	Marine C Humphries	RM
1985	Marine C Humphries (2)	RM
1986	Petty Officer C Privett (2)	RN
1987	Corporal D L O'Connor	RM
1988	Marine P Nunn	RM
1989	Lieutenant P R Denning	RM
1990	Marine R Osbourne	RM
1991	NO COMPETITION DUE TO THE GULF WAR	
1992	Warrant Officer 2 T A Sands	RM
1993	Lance Corporal M A Cole	RM
1994	Lance Corporal M A Cole (2)	RM
1995	Lieutenant S Roots	RN
1996	Marine J L Waller	RM
1997	Warrant Officer 2 T A Sands (2)	RM
1998	Warrant Officer 2 T A Sands (3)	RM
1999	Chief Petty Officer J B Crawford	RN
2000	Warrant Officer 2 T A Sands (4)	RM
2001	Warrant Officer 2 T A Sands (5)	RM
2002	Warrant Officer 2 T A Sands (6)	RM
2003	AEM1 J Stead	RN
2004	AEM1 J Stead	RN
2005	Sergeant M A Cole (3)	RM
2006	Warrant Officer 2 D L O'Connor (2)	RM

**ROYAL NAVY AND ROYAL MARINES COMBAT  
SHOOTING COMPETITION (RNRMCSC)  
2007**

**OBJECTIVES**

1. To decide the Champion Shot of the Royal Navy and Royal Marines as directed under the Royal Warrant instituting Her Majesty The Queen's Medal for shooting and as approved by the Navy Board.
2. To carry out small-arms training under competitive conditions.
3. To promote the development of marksmanship skills and to identify and maintain a trained cadre of qualified Royal Navy & Royal Marine marksmen with both the 5.56mm Rifle and 9mm Service Pistol.
4. To select the most accomplished marksmen to represent the Royal Navy in the Inter Services and National Rifle Association Matches at Bisley following RNRMSAM, and in subsequent international competitions.

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## CLASSIFICATION OF COMPETITORS

### Service Rifle and Service Pistol:

- “X” Class:** Any competitor who has previously :
- a. Shot in the Royal Navy Rifle VIII / Pistol VIII.
  - b. Represented any Command in the RNRMCSC.
  - c. Won the RN Tyro Championship in RNRMCSC.
  - d. Has qualified as a NRA “X” Class.

**“T” Class:** Any competitor who is not “X”.

Note: Classifications apply separately to each weapon type.

## CONDUCT OF SHOOTING

1. All shooting is to be conducted in accordance with the rules as laid down in Army Pamphlet 20, and the Rules of the National Rifle Association and Army Rifle Association, **unless this programme states otherwise.**
2. In the event of a **protest**, or **challenge**, the Chief Range Officer’s decision is final.
3. Protests must be made immediately on completion of the relevant practice. Late protests will not be considered for action.
4. Sight adjustments requiring tools are not permitted between shots except during the first Service Rifle event (The Deliberates) however sights may be adjusted between stages providing the weapon has been cleared.
5. Combat dress, service issue boots, combat body armour and helmets are to be correctly worn for all events. Elbow pads or

additional padding to the combat jacket, are not permitted. Foul weather clothing will be worn as appropriate. **EAR DEFENDERS MUST BE WORN in the vicinity of the firing point, and by the butts parties.**

6. Webbing must be weighted to a minimum of 7.5Kilo, excluding ammunition, and contain at least one full water bottle. Random checks will be conducted on completion of firing for each detail.

7. Random trigger testing and magazine “dipping” will be conducted by the range staff.

8. Although Coaching and teaching of marksmanship skills is encouraged throughout the RNRMCSC, coaching / assistance cannot be given to any competitor once that competitor has been marshalled to the firing point for his detail until he has completed the event. Team coaching and spotting is **only** permitted in “Head to Head” team competitions.

9. Re-shoots will only be permitted for occurrences beyond the firer’s control. A firer suffering a weapon failure must continue the practice following any movement phases it may contain. He must protest the weapon failure at the end of the stage. The Chief Range Officer will decide if the failure is outside the firers’ control to rectify and award a re-shoot if appropriate.

10. **MOBILE PHONES.** Phones must be switched off at all times in the Butts and on the Firing Point. Any competitor caught using a mobile phone during a competition without the express permission of the Chief Range Officer or Butts Officer will be considered for disqualification by the committee.

## NEGLIGENT DISCHARGE

**Any competitor who discharges a weapon after the order to load, but before the command denoting the start of the practice; or discharges their weapon after the command “stop” or the end of a practice; or who discharges a weapon, at any time, in such a manner as to compromise range safety shall be required to have their weapon checked by an armourer and appear before a board comprising the Meeting’s Classification Range Conducting Officers, the RNRMRA Chairman, Bisley Secretary, and Team Captains, who will investigate the incident. Should a competitor be found to be at fault, they may be barred from further competition and the circumstances reported to their Commanding Officer in order that disciplinary action may be taken.**

## RANGE SAFETY

1. Magazines are only to be fitted when on the firing point, and the order “LOAD” has been given by the Range Conducting Officer.
2. Aiming and “trigger snapping” are only permitted when the firer is on the firing point, or in a designated dry firing area, and permission to do so has been granted by the Range Conducting Officer.
3. Safety catches need not be applied between exposures on snap practices, but safety catches **MUST** be applied whenever a competitor is required to move, or change position, with a loaded weapon during a practice.
4. All competitors must be “in date” for the 5.56mm Rifle and 9mm Pistol WHTs and NAPWTs.

5. When not on the Firing Point weapons **MUST** be in the following condition:

Service Rifle: Magazine off, chamber empty, action forward, springs eased, and safety catch applied.

Service Pistol: Magazine out, chamber empty, top slide forward, springs eased, and pistol cased.

6. Competitors are responsible for the safety and security of their personal weapons and equipment at all times.

7. All firers are responsible for their own correct immediate action drills and maintaining a magazine where appropriate. However, if in any doubt, firers are to stop, apply safety catch, keep weapon pointing “down range”, raise right hand, and await assistance from a range safety number.

### **DELIBERATE CHEATING**

Deliberate Cheating of any kind is not tolerated in competitive combat shooting.

All cases of deliberate cheating will be dealt with in accordance with Army Pamphlet 20, para 02127. An investigation will be conducted by the RNRMRA committee as soon as practically possible. If deliberate cheating is deemed to have occurred then the individual concerned will:

- a. Forfeit every prize won since the occurrence
- b. Be excluded from all further competitions at the meeting, and for a period thereafter to be decided by the RNRMRA Committee. (Normally forever!)
- c. Be barred from RN Teams, in all disciplines, for a period to be decided by the RNRMRA Committee.

- d. Be immediately returned to their unit and their Commanding Officer informed.
- e. Be awarded such other penalties as the RNRMRA Committee may deem appropriate.
- f. Have the occurrence reported to the NRA.

## **PENALTIES**

Penalties will be awarded for the following:

1. Personnel incorrectly dressed during match practices.
2. Not returning to the “Standing Alert” position at the commencement of match practices, or between exposures, as required.
3. Breaking position prior to a movement phase of a match practice.
4. Not carrying sufficient ammunition to complete a match.
5. Not carrying all equipment for the duration of a match.
  - Equipment dropped during a fire with movement phase must be recovered before completion of that phase of the practice. All magazines must be retained on the firers person (i.e. in pouches or pockets) throughout a Match.
6. Penalties will be awarded at the rate of 20% of the HPS for each match practice to which the infringement applies. Penalties are cumulative. For example:
  - a. Helmet not worn for practice 1 of a Match 4 –  
Penalty = -10 points.

- b. Helmet not worn for Practice 1 of a Match 8 and empty magazine left behind on firing point in Practice 2 – Penalty = -10 - 10 = -20 points.

## ADJUDICATION

In the event of a dispute, team protest, rules challenge, or penalty dispute (Other than a shooting protest or score challenge where the Chief Range Officer’s decision is final) the RNRMRA Firing Point Committee will be called to adjudicate. This will consist of the following personnel:

- Chairman RNRMRA
- Chief Range Officer
- RNRMRA Bisley Secretary
- Team Captain from each team

If necessary, the Chairman RNRMRA will have a deciding vote.

## ALLOCATION OF TROPHIES 2007

### QUEEN’S MEDAL STAGES:

<b>STAGE 1: ARA MATCH 4</b>	<b>Event 2 - PM 29/6/07</b>
<b>STAGE 2: ARA MATCH 17</b>	<b>Event 6 - PM 30/6/07</b>
<b>STAGE 3: ARA MATCH 17</b>	<b>Event 7 - PM 30/6/07</b>
<b>STAGE 4: ARA MATCH 17</b>	<b>Event 8 - PM 30/6/07</b>
<b>STAGE 5: ARA MATCH 17</b>	<b>Event 9 - PM 30/6/07</b>
<b>STAGE 6: ETR ROUPELL</b>	<b>Event 13 - PM 01/7/07</b>
<b>STAGE 7: ETR ROBERTS</b>	<b>Event 14 - AM 02/7/07</b>
<b>STAGE 8: ARA MATCH 4</b>	<b>Event 15 - PM 02/7/07</b>
<b>STAGE 9: ARA MATCH 4</b>	<b>Event 16 - AM 03/7/07</b>
<b>STAGE 10: ARA MATCH 8</b>	<b>Event 17 - AM 04/7/07</b>
<b>STAGE 11: ARA MATCH 8</b>	<b>Event 18 - AM 05/7/07</b>
<b>STAGE 12: ARA MATCH 8</b>	<b>Event 19 - PM 05/7/07</b>
<b>STAGE 13: ARA MATCH 8</b>	<b>Queen’s Medal Final</b>
<b>(RN/RM Top 20)06/7/07</b>	

## **SERVICE RIFLE TEAM TROPHIES:**

1.     **GENERALS CUP** (Deliberates 1 x 300m & 1 x 500m)  
Awarded to the Command whose top 10 firers, including scores made by 2 Tyros, achieve the highest aggregate score in the Service Rifle Deliberates Competition (Event 1).
  
2.     **TROTTER CUP** (ETR Roupell)  
Awarded to the Command whose top 10 firers, including scores made by 2 Tyros, achieve the highest aggregate score in stage 6 of the Queens Medal Championship (Events 13)
  
3.     **DEVONPORT CUP** (Match 4 x 3)  
Awarded to the Command whose top 10 firers, including scores made by 2 Tyros, achieve the highest aggregate score in stages 1, 8 & 9 of the Queens Medal Championship (Events 2, 15 & 16).
  
4.     **STEWART CUP** (FIBUA x 4)  
Awarded to the Command whose top 10 firers, including scores made by 2 Tyros, achieve the highest aggregate score in stages 2, 3, 4, & 5 of the Queens Medal Championship (Events 6, 7, 8, & 9 - FIBUA).
  
5.     **PORTSMOUTH CUP** (Match 8 x 3)  
Awarded to the Command whose top 10 firers, including scores made by 2 Tyros, achieve the highest aggregate score in stages 10,11 & 12 of the Queens Medal Championship (Events 17,18 & 19).
  
6.     **GRAVESEND CUP** (ETR Roberts x 1)  
Awarded to the Command whose top 10 firers, including scores made by 2 Tyros, achieve the highest aggregate score in stage 7 of the Queens Medal Championship (Event 14).

7. **INTER-COMMAND RIFLE CUP**

Awarded to the Command whose top 10 firers, including the scores made by 2 Tyros, achieve the highest aggregate score in stages 1 to 12 of the Queen's Medal Championship.

8. **PETE BLOOM TROPHY**

Awarded to the RN or RM team whose nominated 10 firers, including 2 Tyros, achieve the highest aggregate score in all Gallery stages of the Queen's Medal Championship. Teams must be nominated prior to the first event being fired.

9. **AIR ARM CUP**

Awarded to the RN or RM team whose nominated 10 firers, including 2 Tyros, achieve the highest aggregate score in all ETR stages of the Queen's Medal Championship. Teams must be nominated prior to the first event being fired.

10. **HERBERT-SMITH CHALLENGE CUP**

Awarded to the RN or RM team whose nominated 10 firers, including 2 Tyros, achieve the highest aggregate score in all FIBUA stages of the Queen's Medal Championship. Teams must be nominated prior to the first event being fired.

11. **CHATHAM CUP**

Awarded to the winning Command team of 4 in the Rifle Tiles Match.

12. **GENERALS PRIZE** (Match 4 x 3 Match 8 x 3)

Awarded to the Command whose top 10 firers, including scores made by 2 Tyros achieve the highest aggregate score in stages 1,8,9,10,11,12 of the Queen's Medal Championship.(The Gallery Shoots) Teams may select their top 8 firers from a nominated squad of 10 (Events 2, 15, 16,17,18 & 19).

13. **RAOC CHALLENGE CUP** (ETR)

Awarded to the Command whose top 10 firers, including the scores made by 2 Tyros, achieve the highest aggregate score in stages 6 & 7 of the Queen's medal Championship. (Events 13 & 14)

**14. ALDERSHOT CUP**

Awarded to the winning RN or RM team of 12 in the Aldershot Cup Match.

**15. FAMOUS GROUSE TROPHY (Methuen)**

Awarded to the Command team which achieves the highest team score in the Methuen Cup competition (Shot during the NRA meeting)

**SERVICE PISTOL TEAM TROPHIES:**

**16. INTER-COMMAND REVOLVER CUP (Match 11).**

Awarded to the Command whose nominated Team of 8 firers achieves the highest aggregate score in the 6 stages of the Service Pistol Championship.

**17. BOUNTON REVOLVER TROPHY**

Awarded to the RN or RM team whose nominated 10 firers, including 2 Tyros, achieve the highest aggregate score in all stages of the Pistol Championship. Teams must be nominated prior to the first event being fired.

**18. HUTTON TROPHY.**

Awarded to the winning Command team of 3 in the Pistol Tiles Match.

# ROYAL NAVY/ROYAL MARINES COMBAT SHOOTING COMPETITION 2007

ROYAL NAVY & ROYAL MARINES COMBAT SHOOTING COMPETITION							National Rifle Association Matches, Inter-Services & International Matches						
Fri 29 Jun 07	Sat 30 Jun 07	Sun 1 Jul 07	Mon 2 Jul 07	Tue 3 Jul 07	Wed 4 Jul 07	Thu 5 Jul 07	Fri 6 Jul 07	Sat 7 Jul 07	Sun 8 Jul 07	Mon 9 Jul 07	Tue 10 Jul 07	Wed 11 Jul 07	Thu 12 Jul 07
<p><b>0830</b> <u>PIRBRIGHT</u> <u>Hutchings</u> (20 Lanes) Weapon Control • <b>Event 1</b> 300m &amp; 500m Deliberates</p>	<p><b>0830</b> <u>NELSON</u> (20 Lanes) Events 3-5 Match 11</p>	<p><b>0830</b> <u>NELSON</u> (20 Lanes) Events 10 - 12 Match 11</p>	<p><b>0830</b> <u>PIRBRIGHT</u> <u>Drouet</u> (20 Lanes) • <b>Event 14</b> (Stage 7) ETR Roberts</p>	<p><b>0830</b> <u>PIRBRIGHT</u> <u>Hutchings</u> (20 Lanes) • <b>Event 16</b> (Stage 9) Match 4</p>	<p><b>0830</b> <u>CENTURY</u> Butts 18 &amp; 19 • <b>Event 17</b> (Stage 10) Match 8</p>	<p><b>0830</b> <u>CENTURY</u> (20 Lanes) • <b>Event 18</b> (Stage 11) Match 8</p>	<p><b>0830 - 1530</b> <u>CENTURY</u> (Butt 13) • <b>Event 20</b> <b>Queen's Medal Final</b> (Stage 13) Match 8</p>	<p><b>0900</b> <u>CENTURY</u> (Butt 14) Short Range Target Rifle 300m 6 Lanes <b>0830</b> <u>STONEY CASTLE</u> <b>Rifle VIII Training</b></p>	<p><b>AM LINES</b> Team ADMIN AD: Pistol Trng</p>	<p><b>AM CENTURY</b> NRA Service Rifle Matches: Bisley Bullet Sitting Standing</p>	<p><b>AM CENTURY</b> NRA Service Rifle Matches: Queen Mary Practice 1 &amp; 2</p>	<p><b>0730</b> <u>CENTURY</u> (Butts 16&amp;17) RNRM Aldershot Cup <b>1000</b> Methuen Cup (Unit Teams) Match 8</p>	<p><b>AM CENTURY</b> <b>United Services Rifle Match</b></p>
<p><u>PIRBRIGHT</u> <u>Hutchings</u> (20 Lanes) • <b>Event 2</b> (Stage 1) Match 4</p>	<p><u>NELSON</u> (20 Lanes) • <b>Events 6 - 9</b> (Stage 2-5) Match 17</p>	<p><u>PIRBRIGHT</u> <u>Drouet</u> (20 Lanes) • <b>Event 13</b> (Stage 6) ETR Roupell</p>	<p><u>PIRBRIGHT</u> <u>Hutchings</u> (20 Lanes) • <b>Event 15</b> (Stage 8) Match 4</p>	<p><u>ASH</u> Pistol Tiles</p>	<p><b>1400-1700</b> <u>PIRBRIGHT</u> <u>Hutchings</u> RNRM Rifle Tiles</p>	<p><u>CENTURY</u> (20 Lanes) • <b>Event 19</b> (Stage 12) Match 8</p>	<p><b>O/C</b> Presentation &amp; Awards (Artists Rifles Clubhouse)</p>	<p><u>CENTURY</u> (Butt 14) Short Range Target Rifle 600m 6 Lanes <b>STONEY CASTLE</b> <b>Rifle VIII Training</b></p>	<p><u>NELSON</u> NRA Inter-Service FIBUA Team Match</p>	<p><b>PM CENTURY</b> NRA Service Rifle Matches: Kinnard Stephens Wantage</p>	<p><b>PM CENTURY</b> NRA Service Rifle Matches: Queen Mary Practice 3 &amp; 4</p>	<p><b>1330</b> <u>CENTURY</u> Methuen Cup (Unit Teams) Match 8</p>	<p><b>PM CENTURY</b> <b>International Service Rifle Match</b></p>
							<p><u>Stickledown</u>  1800-1900 ARA International Falling Plates</p>	<p><u>Stickledown</u>  NRA Falling Plates</p>	<p><u>NELSON</u> International Service Pistol Match  <u>NELSON</u> NRA Inter-Service Pistol and Pistol Tiles</p>			<p><b>1930</b> <u>BLOOMERS</u> RNRM B-B-Q <b>1930</b> <u>ARA</u> Reception &amp; Beat retreat (Navy VIII)</p>	

• *EVENT IS A QUEEN'S MEDAL STAGE.*

## **INDIVIDUAL AWARDS:**

### **19. HM THE QUEEN'S MEDAL.**

Awarded to the competitor with the highest aggregate score in all stages (1 – 13) of the Queen's Medal Championship.

### **20. THE RAMSAY TROPHY & SILVER SALVER.**

Awarded to the Champion at Arms, the competitor with the lowest aggregate points in the Service Rifle, Service Pistol, FIBUA & ETR Championships. Individual Points to be awarded as follows:

1 <sup>st</sup> Place	= 1 Point
2 <sup>nd</sup> Place	= 2 Points
3 <sup>rd</sup> Place	= 3 Points
4 <sup>th</sup> Place	= 4 Points, Etc.

### **21. THE HUTTON TANKARD (SERVICE RIFLE).**

Awarded to the highest scoring competitor in the Generals Cup Match

### **22. THE SIMBANG CUP & SILVER SALVER.**

Awarded to the RN competitor with the highest aggregate score in all stages of the Queen's Medal Championship.

### **23. THE KEYMER CUP & SILVER SALVER.**

Awarded to the competitor with the highest aggregate score in all stages of the Service Pistol Championship.

### **24. THE KENDALL SHIELD & SILVER SALVER.**

Awarded to the competitor with the highest aggregate score in the FIBUA stages of the Queen's Medal Championship.

### **25. THE RMRA 75<sup>TH</sup> ANNIVERSARY TROPHY**

Awarded to the competitor with the highest aggregate score in stages 1, 8, 9, 10, 11,12 & 13 (the gallery shoots) of the Queen's Medal Championship.

26. **THE BOUNTON CUP & SILVER SALVER.**

Awarded to the Tyro with the highest aggregate score in all stages of the Queen's Medal Championship.

27. **QM TYRO "Runner Up" SILVER SALVER.**

Awarded to the Tyro with the second highest aggregate score in all stages of the Queen's Medal Championship.

28. **THE PISTOL TYRO CHAMPION SILVER SALVER.**

Awarded to the Tyro with the highest aggregate score in all stages of the Service Pistol Championship.

29. **THE PISTOL TYRO "Runner up" SILVER SALVER.**

Awarded to the Tyro with the second highest aggregate score in all stages of the Service Pistol Championship.

30. **THE GEORGES TROPHY.**

Awarded to the highest scoring RN competitor in the Aldershot Cup Match.

31. **THE LOOKER MEMORIAL TROPHY.**

Awarded to the highest scoring competitor of the RN Rifle VIII in the United Services Match.

32. **THE RNRA 50<sup>TH</sup> ANNIVERSARY CUP.**

Awarded to the competitor with the highest score in the final stage of the Queen's Medal Championship.

33. **THE TYRO FIBUA CHAMPIONS SALVER.**

Awarded to the Tyro competitor with the highest aggregate score in stages 2-5 of the Queen's Medal Championship.

34. **THE TYRO FIBUA "Runner up" SALVER.**

Awarded to the Tyro competitor with the second highest aggregate score in stages 2-5 of the Queen's Medal Championship.

35. **THE TYRO GALLERY CHAMPIONS SALVER**

Awarded to the Tyro competitor with the highest aggregate score in stages 1, 8, 9, 10, 11,12 & 13 of the Queen’s Medal Championship.

36. **THE TYRO GALLERY “Runner up” SALVER**

Awarded to the Tyro competitor with the second highest aggregate score in stages 1, 8, 9, 10, 11,12 & 13 of the Queen’s Medal Championship.

37. **THE TYRO ETR CHAMPIONS SALVER.**

Awarded to the Tyro competitor with the highest score in stages 6 & 7 of the Queen’s Medal Championship.

38. **THE TYRO ETR “Runner up” SALVER.**

Awarded to the Tyro competitor with the second highest score in stages 6 & 7 of the Queen’s Medal Championship.

39. **THE BISLEY CUP**

Awarded by the Chairman RNRMRA to the individual who has made the greatest contribution to the competition.

**RN/RM JEWELS & COLOURS**

**A RNRMRA Medal** will be awarded to each member of the RN Rifle VIII and RN Pistol VIII on the first occasion that they are selected to represent the Royal Navy. A bar only will be awarded on each subsequent occasion.

**A Top Ten Badge** will be awarded to the top ten Queen’s Medal finalists.

Competitors who are selected to represent the Royal Navy are entitled to wear the appropriate “VIII” badge for wear with civilian clothing. These may be purchased from the RNRMRA.

# CONDUCT OF MATCH PRACTICES

(In match number order)

## MATCH 2 “ROUPELL” (ETR/AMS) (HPS=160)

### Practice 1:      **The Follow Up**

Firers will adopt the Standing Alert position, 100m behind the firing point, rifles loaded with a magazine of 10 rounds, **safety catch applied**. After the command “Watch & Move” the 100m target (Fig 14) will be exposed for 25 seconds. On appearance of the target, firers are to advance to the firing point, adopt the prone unsupported position, make ready and engage the target. Firers will receive a further 2 x 3 second exposures of the 100m target. Firers will then receive 1 x 6 second exposure of the 200m target (Fig 12), up and hold, and 4 x 4 second exposures of the 300m target (Fig 12). Firers may fire any number of rounds at each exposure, but only 3 hits will be counted against the 200m target. All targets will fall when hit, with the exception of the 200m target. Practice complete.

Targets: Fig 14 (100m), Fig 12 (200m) & Fig 12 (300m)

Scoring: 4 points per hit.

### Practice 2:      **Defence**

Firers will be ordered to “make safe” with a magazine of 10 rounds, **safety catch applied**. Firers will be ordered into the trench, adjust cover and adopt the standing supported position. After the command “Watch & Shoot” firers will receive 1 x 4 second exposure of the 300m target (Fig 12) followed by 9 further exposures, at intervals of 2 seconds in random order (3 x 4 second exposures at 300m, 3 x 3 second exposures at 200m and 3 x 2 second exposures at 100m).

Targets will fall when hit.

Targets: Fig 14 (100m), Fig 12 (200m) & Fig 12 (300m)

Scoring: 4 points per hit.

### Practice 3:      **Opportunity Targets**

Firers will be ordered to “make safe” with a magazine of 10 rounds, **safety catch applied**. Firers will adopt the Standing Alert position 3m behind the firing point. After the order “Watch Out” firers will receive 5 double exposures of their targets, at varying ranges. The first exposure, of each double will be for 6 seconds. On appearance of the target, firers are to advance onto the firing point and adopt the Kneeling Around Cover position. Firers are to remain in position for the second exposure (3 seconds) of each double exposure. At the end of each





appearance of the target, firers are to advance to the firing point, adopt the prone unsupported position, make ready and engage the target.

The 100m target is exposed alone 'up and hold' for 25s, followed 1s later by an exposure of the 200m target alone 'up and hold' for 10s. The lowering of the 200m target will be followed 1s later by an exposure of the 300m target alone 'up and hold' for 25s. Up to 20 rounds only may be fired in the rapid phase, unfired ammunition may be carried forward. Fifteen seconds after the exposure of the 300m target is completed either the 200m or 300m will be exposed 'fall when hit' for 3s, followed by 9 more exposures, at irregular intervals, over a period of 7 minutes. There will be 5 exposures each of the 200m and 300m targets in any sequence; two of the first 5 and two of the last 5 exposures will be in quick succession. Only ONE round may be fired at each 'fall when hit' target.

Targets: Fig 14 (100m), Fig 12 (200m) & Fig 12 (300m)

Scoring: 4 points per hit.

## **Phase 2: The Enemy Counter-Attack** (HPS=40)

Firers will be in the standing alert position with **safety catch applied** until the first target appears.

The 300m target is exposed alone for 6s. Three subsequent exposures of 300m, 200m, and 100m targets appearing at 1s intervals for 8s. There will be irregular intervals of between 5 - 20 seconds. Targets fall when hit or are lowered at the end of the exposure time limit. Only ONE round may be fired at each 'fall when hit' target.

Targets: Fig 14 (100m), Fig 12 (200m) & Fig 12 (300m)

Scoring: 4 points per hit.

## **Phase 3: Patrol Encounter** (HPS=40)

Ten rds will be fired from the Sitting, Kneeling or Squatting Unsupported position.

Five exposures of both the 300m and 200m targets appearing in that order almost simultaneously for 7s, 'fall when hit' with irregular intervals between each double exposure for 5 - 20 seconds. Firers may be on aim throughout. Only ONE round may be fired at each 'fall when hit' target.

Targets: Fig 12 (200m) & Fig 12 (300m)

Scoring 4 points per hit.

## MATCH 8

### Practice 1:      **300m Timed Harassing Fire**      (HPS=50)

Firers will be ordered to load with a magazine of 12 rounds at the 300m firing point, **safety catches applied**. Firers will adopt the prone position and make ready when ordered. After two sighting shots are signalled, firers will **re-apply safety catches**, stand up and adopt the standing alert position. On appearance of the targets for 60 seconds, firers are to adopt the prone position, fire ten rounds and then **apply the safety catch**.

Target: Fig 12

Scoring: 5's & 4's

### Practice 2:      **300 to 100 Rundown**      (HPS=50)

Firers will be ordered to make safe with a magazine of 10 rounds, make ready, **apply safety catches** and then adopt the standing alert position. Firers will be given the order to "Watch & Move" and on appearance of the targets for 15 seconds, will adopt the prone position, fire two rounds and **apply safety catches**. After a 15 second interval there will be a 1 second flash. Firers have 30 seconds to move to the 200m firing point and adopt the sitting or squatting position. There will be 2 x 6 second exposures with a 10 second interval, firing two rounds at each exposure. Firers are to **apply safety catches** after the second exposure. After a 15 second interval there will be a 1 second flash. Firers have 30 seconds to move to the 100m firing point and adopt the standing position. There will be 2 x 6 second exposures with a 10 second interval, firing two rounds at each exposure. Firers are to **apply safety catches** after the second exposure.

Targets: Fig 12

Scoring: 5's & 4's

### Practice 3:      **100m Snap**      (HPS=50)

Firers will be ordered to make safe with a magazine of 10 rounds, make ready, **apply safety catches** and then adopt the standing alert position. There will be five series of two exposures, each exposure of 3 seconds with a 2 second interval over a total period of 2 minutes. Firers will engage the first exposure standing then adopt the kneeling or squatting position for the second exposure, re-assuming the standing alert position in between series. On completion of the practice, firers will be ordered to unload their weapons and move to the 200m firing point.

Target: 1 x Fig 12c

Scoring: 5's & 4's



make ready, and adopt the standing alert position. At each subsequent 3 second exposure, firers will engage target 3 with 2 rounds. Firers must return to the standing alert position between exposures. **PISTOLS MUST NOT BE DRAWN UNTIL THE FIRER HAS STOPPED IN POSITION ON THE FIRING POINT.**  
Targets: 4 x Fig 11 (numbered LEFT to RIGHT - 1, 2, 3, 4)  
Scoring: 5's, 4's, 3's & 2's

**Practice 3:**

**(HPS=50)**

Firers adopt the standing position on the 20m firing point with cased pistols, loaded with a magazine of 10 rounds, **BUT NOT MADE READY**. Firers will receive one 8 second exposure, followed by four 3 second exposures at irregular intervals between 3 - 10 seconds. On appearance of the targets for the 8 second exposure, firers will advance to the 15m firing point, draw pistols, make ready, and engage targets 1 & 2 with one round each. Firers must return to the standing alert position between exposures. **PISTOLS MUST NOT BE DRAWN UNTIL THE FIRER HAS STOPPED IN POSITION ON THE FIRING POINT.**  
Targets: 4 x Fig 11 (numbered LEFT to RIGHT - 1, 2, 3, 4)  
Scoring: 5's, 4's, 3's & 2's

**Practice 4:**

**(HPS=50)**

Firers adopt the standing position on the 15m firing point with cased pistols, loaded with a magazine of 10 rounds, **BUT NOT MADE READY**. Firers will receive on 8 second exposure, followed by two 3 second exposures at irregular intervals between 3 - 10 seconds. On the appearance of the targets for the 8 second exposure, firers will advance to the 10m firing point, draw pistols, make ready, and engage targets 3 and/or 4. At each subsequent exposure of the targets, firers will engage targets 3 and/or 4. Firers may fire any number of rounds at targets 3 and 4 during each exposure provided that they fire a total of 5 shots at each target during the course of the practice. Firers must return to the standing alert position between exposures. **PISTOLS MUST NOT BE DRAWN UNTIL THE FIRER HAS STOPPED IN POSITION ON THE FIRING POINT.**  
Targets: 4 x Fig 11 (numbered LEFT to RIGHT - 1, 2, 3, 4)  
Scoring: 5's, 4's, 3's & 2's

**MATCH 17 (FIBUA)**

The match is a continuous fire and movement practice fired in four phases (No control orders between phases). Firers require two magazines of 15 rounds and one of 10.



**Phase 4:****25m Snap****(HPS=50)**

15 seconds after the end of phase 3 there will be a 1 second flash of the targets followed 8 seconds later by 3 x 3 second exposures with irregular intervals of 3-10 seconds between exposures. At the 1 second flash, firers will advance to the 25m point and adopt the standing alert position. Firers are to engage the targets during the 3 exposures with any number of rounds at each exposure totalling 10 rounds at the right hand figure 14 target. Firers must return to the standing alert position between exposures.

Target: Fig 14

Scoring: 5's &amp; 4's

**GENERALS CUP****300M PRONE DELIBERATE SHOOT****(HPS=50)**

Firers from different teams will be squadded two to a target on the 300m firing point. Each firer will engage the target with 12 rounds, comprising 2 sighters with 10 rounds to count, marked back individually. Sighters are **NOT** convertible. The first competitor will fire all 12 rounds, and each score will be recorded on his squadding card by the second competitor. Once all 12 rounds have been fired by the first competitor, the second competitor will then fire his 12 rounds with the first competitor recording his score.

Target: 4ft ARA Type A

Scoring: 5's, 4's, 3's &amp; 2's

**500M PRONE DELIBERATE SHOOT****(HPS=50)**

Firers from different teams will be squadded two to a target on the 500m firing point. Each firer will engage the target with 12 rounds, comprising 2 sighters with 10 rounds to count, marked back individually. Sighters are **NOT** convertible. The first competitor will fire all 12 rounds, and each score will be recorded on his squadding card by the second competitor. Once all 12 rounds have been fired by the first competitor, the second competitor will then fire his 12 rounds with the first competitor recording his score.

Target: 4ft ARA Type A

Scoring: 5's, 4's, 3's &amp; 2's

## **TEAM RIFLE TILES (FALLING PLATES)**

This is a “knockout” competition for teams of 4. Teams will shoot “shoulder to shoulder” with another team. Teams will start from the prone position at the 300m point loaded with a magazine of 10 rounds each, **NOT MADE READY** and **safety catches applied**. On hearing a single whistle blast, teams will advance to the 200m firing point, adopt the prone position, make ready and engage the rifle tiles. Firers are to cease firing once all of their tiles have been knocked down or on hearing two whistle blasts at the end of the 60 second exposure. A team is deemed to have won if it knocks down:

- a. All of it’s tiles first, or
- b. The greater number of tiles

A tie will be decided by a re-shoot.

## **TEAM PISTOL TILES**

This is a “knockout” competition for teams of 3. Teams will shoot “shoulder to shoulder” with another team. Teams will “line out” at the 50m firing point with cased pistols loaded with a magazine of 6 rounds, **BUT NOT MADE READY**. Teams are to adopt the prone position and await a single whistle blast, at which time they are to advance to the 15m firing point, draw pistols, make ready and engage the pistol tiles. The winning team will be that which clears the most tiles in 75 seconds, or after all the ammunition is expended, whichever is the sooner. In the event of a tie, returned LIVE rounds will be the decider. Teams will be disqualified if they redistribute ammunition amongst the team. Each firer must have exactly 6 rounds.

**PISTOLS MUST NOT BE DRAWN UNTIL THE FIRER HAS STOPPED AND IS IN POSITION ON THE 15M FIRING POINT**

## **NOTES**

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